

KING MAR'S TUTORIAL ON HOW TO MAKE SCENERY PLAY MUSIC

- 1. Open up gurilla and go to file/ open**
- 2. Go to tags/scenery/c_uplink and click on the uplink scenery file**
- 3. Then go to halomaps.org and download the baby got back music file**
- 4. Put it in the sounds folder**
- 5. Go in guerilla and go down to where it says attachments and next to where it says type
Click the 3 dots next to the open button**
- 6. Open up the baby got back file, it was named llamas for some weird reason,**
- 7. Save as baby got back or whatever u want and put it in sapien and it will play that song**

**u could put whatever song u want in it by making your own music files
there are tutorials on that**

p.s.

**IM MAKING BOOTY BUTT 3 AND I NEED A GOOD VIDEO TUTORIAL ON HOW TO
PUT A CHARACTER IN GAME.**

**THE TUTORIALS THAT ARE ALREADY OUT DON'T SHOW IT FROM BEGGINING TO
END AND DON'T EXPLAIN VERY MUTCH.**

DOUBLE P.S.

BOOTY BUTT 3 IS DONE EXCEPT FOR I JUST NEED TO PUT MY CUSTOM
CHARACTER IN IT AND IT WILL BE ONE OF THE BEST HALO MAPS IN A LONG
TIME.